

Date Submitted: 12/18/19 10:48 am

Viewing: **10KR4082BFA : Theatre:  
 Costume Design & Technology,  
 BFA**

Last approved: 12/11/19 4:15 pm

Last edit: 01/21/20 10:38 am

Changes proposed by: Cynthia Kocher

[Theatre: Costume Design & Technology, BFA](#)

Catalog Pages  
 Using this  
 Program

### In Workflow

1. **U Program Review**
2. **1883 Committee Chair**
3. **1883 Head**
4. **KR Dean**
5. **University Librarian**
6. **Provost**
7. **Senate EPC**
8. Senate
9. U Senate Conf
10. Board of Trustees
11. IBHE
12. DMI

### Approval Path

1. 01/06/20 1:31 pm  
 Deb Forgacs  
 (dforgacs):  
 Approved for U  
 Program Review
2. 01/08/20 7:47 pm  
 Jeffrey Jenkins  
 (jej): Approved for  
 1883 Committee  
 Chair
3. 01/09/20 1:37 pm  
 Gabriel Solis  
 (gpsolis):  
 Approved for 1883  
 Head
4. 01/09/20 3:52 pm  
 Nicole Turner  
 (nicturn):  
 Approved for KR  
 Dean
5. 01/09/20 4:04 pm  
 John Wilkin  
 (jpwilkin):  
 Approved for

University  
Librarian  
6. 01/10/20 9:22 am  
Kathy Martensen  
(kmartens):  
Approved for  
Provost

## History

1. Mar 21, 2019 by  
Deb Forgacs  
(dforgacs)
2. Dec 11, 2019 by  
Nicole Turner  
(nicturn)

## Proposal Type

Proposal Type:

Concentration (ex. Dietetics)

This proposal is

for a:

Revision

Proposal Title:

if this proposal is one piece of a multi-element change please include the other impacted programs here. *example: A BS revision with multiple concentration revisions*

**The BFA Theatre core curriculum is being revised (key 146), along with the 8 current BFA Theatre concentrations (keys 679, 680, 681, 682, 683, 684, 685, 686), a newly proposed concentration (Art & Entertainment Technology-key 950), and the Theatre Studies minor (key 147). An attachment with all changes for the major and its 9 concentrations are provided comprehensively in the BFA Theatre program page (key 146).**

**The Costume Design & Technology concentration revision proposes an increase in concentration hours, 5 courses eliminated, 5 courses added, and 2 elective courses added.** ~~Enclosed EP.19.24 is a previously approved proposal (approved by Senate on 12/10/2018 for fall 2019) from the College of Fine and Applied Arts to revise the BFA in Theatre, including four of its concentrations. This submission is regarding the Costume Design & Technology concentration, which faced alterations due to the BFA Theatre core curriculum changes. We are activating this approval for fall 2020.~~

EP Control Number	<b>EP.20.84</b>	
Official Program Name	Theatre: Costume Design & Technology, BFA	
Effective Catalog Term	Fall 2020	
Sponsor College	Fine & Applied Arts	
Sponsor Department	Theater	
Sponsor Name	Cindy Kocher	
Sponsor Email	ckocher@illinois.edu	
College Contact	Nicole Turner	College Contact Email
	nicturn@illinois.edu	

## Program Description and Justification

Justification for proposal change:

~~See attached. The previous catalog table reflected a 49-hour total concentration hour requirement for Costume Design and Technology Concentration & Tech concentration, however this was previously only 45 credit incorrect based on the sum of the requirements listed (THEA 400 was being totaled as 5 hours and instead of the 8 listed, which is proposed to be 50 credit hours, falling within the other Theatre concentration why the actual requirement has been 52 hours range of 49 to 52. even though 49 were listed).~~

**Courses eliminated include THEA 391, 392, 426, 444, and 449. Courses added include 119 section CSM, 242, 243, 414, 448, and 2 electives from a list. While a previous curriculum change made minor revisions, the opportunity of the full BFA Theatre curricula review to examine and define the objectives and learning outcomes of this concentration allowed for more significant and valuable changes. This error has been resolved below. Additionally, for the Costume Design & Tech concentration THEA 100 decreased to 1 hour because it was added to the BFA Theatre core for all concentrations (minus 4 hours). It has THEA 300 added as a new course (plus 4 hours), which led to a decrease in hours for THEA 400 (minus 4 hours). THEA 208 is removed from the concentration since it was added into the BFA Theatre core (minus 3 hours). Thus, 11 hours were removed and 4 hours were added changing the total concentration hours from 52 to 45.**

Is this program interdisciplinary?

No

Corresponding

Program(s):

Corresponding Program(s)

Theatre, BFA

Academic Level      Undergraduate

Additional concentration notes (e.g., estimated enrollment, advising plans, etc.)

CIP Code

Is This a Teacher Certification Program?

No

Will specialized accreditation be sought for this program?

No

## Enrollment

Describe how this revision will impact enrollment and degrees awarded.

No impact

## Delivery Method

Is this program      No  
available on  
campus and  
online?

This program is  
available:

On Campus

## Budget

Are there      No  
budgetary  
implications for  
this revision?

Will the program or revision require staffing (faculty, advisors, etc.)  
beyond what is currently available?

No

Additional Budget  
Information

Attach File(s)

## Resource Implications

### Facilities

Will the program require new or additional facilities or significant improvements to already existing facilities?

No

### Technology

Will the program need additional technology beyond what is currently available for the unit?

No

### Non-Technical Resources

Will the program require additional supplies, services or equipment (non-technical)?

No

## Resources

### Faculty Resources

Please address the impact on faculty resources including any changes in numbers of faculty, class size, teaching loads, student-faculty ratios, etc. Describe how the unit will support student advising, including job placement and/or admission to advanced studies.

No impact

### Library Resources

Describe your proposal's impact on the University Library's resources, collections, and services. If necessary please consult with the appropriate disciplinary specialist within the University Library.

No impact

### Instructional Resources

Will there be any reduction in other course offerings, programs or concentrations by your department as a result of this new program/proposed change?

No

Does this new program/proposed change result in the replacement of another program?

No

Does the program include other courses/subjects impacted by the creation/revision of this program?

No

## Financial Resources

How does the unit intend to financially support this proposal?

**No changes to current operations. The BFA is a professional training program in theatre, and as such it generally includes a mix of small, hands-on courses and larger courses offering history and theory, as well as quite large courses for non-majors. Most of the courses submitted for new consideration or revisions in this set of course revisions are of the smaller nature. We have worked extensively with the College of Fine and Applied to assure a responsible use of departmental resources, to allow us to maintain the integrity of degree programs and, at the same time, operate sustainably. ~~Not~~ applicable**

Will the unit need to seek campus or other external resources?

No

Attach letters of support

## Program Regulation and Assessment

Briefly describe the plan to assess and improve student learning, including the program's learning objectives; when, how, and where these learning objectives will be assessed; what metrics will be used to signify student's achievement of the stated learning objectives; and the process to ensure assessment results are used to improve student learning. (Describe how the program is aligned with or meets licensure, certification, and/or entitlement requirements, if applicable).

**See BFA Theatre, key 146.**

### **Student Learning Outcomes**

- o Demonstrates a mature, effective ability to analyze, interpret, write critically and creatively, and discuss thoughtfully in the field of theatre and performance**
- o Demonstrates ability to actively engage in the collaborative process in preparation, construction, and performance of works for the stage.**
- o Demonstrates practical application of learned methodologies including the ability to communicate ideas, concepts, and requirements in order to successfully fulfill a role related to costume design and technology for a stage production**
- o Demonstrates working knowledge of professional practices across genres of theatre, musical theatre, opera and dance.**
- o Demonstrates necessary skills and knowledge to acquire an entry-level position in the field of costume design and technology including significant technical mastery, showing the capacity to produce work and solve problems independently.**

### **Assessment**

- o Instructors in each curricular area review the progress of undergraduate students majoring in the areas annually. As part of this review, faculty assess the effectiveness of the curriculum to meet the department's mission, the needs of the field, and to maintain rigor.**
- o Semester reviews with each studio student.**
- o Annual reviews of progression towards graduation (including course grade reviews.)**

Is the career/profession for graduates of this program regulated by the State of Illinois?

No

## Program of Study

*"Baccalaureate degree requires at least 120 semester credit hours or 180 quarter credit hours and at least 40 semester credit hours (60 quarter credit hours) in upper division courses" (source: <https://www.ibhe.org/assets/files/PrivateAdminRules2017.pdf>). For proposals for new bachelor's degrees, if this minimum is not explicitly met by specifically-required 300- and/or 400-level courses, please provide information on how the upper-division hours requirement will be satisfied.*

All proposals must attach the new or revised version of the Academic Catalog program of study entry. Contact your college office if you have questions.

Revised programs [EP-19-24 Theatre for FA 19, activate for FA 20.pdf](#)  
[Costume Design and Technology Concentration side-by-side.docx](#)  
**[Costume Design and Technology Concentration side by side FA 20.docx](#)**

Attach a side-by-side comparison with the existing program AND, if the revision references or adds "chose-from" lists of courses students can select from to fulfill requirements, a listing of these courses, including the course rubric, number, title, and number of credit hours.

#### Catalog Page Text

Catalog Page Text: Description of program for the catalog page. This is not official content, it is used to help build the catalog pages for the program. Can be edited in the catalog by the college or department.

Statement for Programs of Study Catalog

## Costume Design & Technology Concentration

### Course List

Code	Title	Hours
<a href="#">THEA 100</a>	Practicum I (must be repeated in addition to the <a href="#">THEA 100</a> Practicum I required in the core)	1
<b><a href="#">THEA 119</a></b>	<b>BFA Production Seminar (section CSM)</b>	<b>4</b>
<a href="#">THEA 222</a>	Introduction to Scenic Design	3
<a href="#">THEA 231</a>	Intro to Lighting Design	3
<b><a href="#">THEA 242</a></b>	<b>Introduction to Costume Production</b>	<b>3</b>
<b><a href="#">THEA 243</a></b>	<b>Course THEA 243 Not Found</b>	<b>3</b>
<a href="#">THEA 300</a>	Practicum III	<b>4</b>
<del><a href="#">THEA 391</a></del>	<del>Individual Topics</del>	<del>2</del>
<del><a href="#">THEA 392</a></del>	<del>Individual Topics</del>	<del>2</del>
<a href="#">THEA 400</a>	Practicum IV	<b>4</b>
<b><a href="#">THEA 414</a></b>	<b>Figure Drawing for Theatre Design</b>	<b>3</b>
<a href="#">THEA 442</a>	Costume Patterning	3
<a href="#">THEA 445</a>	Costume History I	3
<a href="#">THEA 446</a>	Costume History II	3
<a href="#">THEA 447</a>	Costume Rendering	4
<b><a href="#">THEA 448</a></b>	<b>Costume Crafts</b>	<b>3</b>
<b>Choose 6 credits:</b>		<b>6</b>
<b><a href="#">THEA 413</a></b>	<b>Advanced Costume Design</b>	
<a href="#">THEA 426</a>	History of Decor	
<b><a href="#">THEA 433</a></b>	<b>Business of Entertainment Design</b>	
<b><a href="#">THEA 441</a></b>	<b>Advanced Costume Construction</b>	
<b><a href="#">THEA 443</a></b>	<b>Flat Pattern Drafting</b>	



Code	Title	Hours
<a href="#">THEA 444</a>	Costume Draping	
<a href="#">THEA 449</a>	Technology and Costume Crafts	
<b><a href="#">THEA 456</a></b>	<b>Properties Design</b>	
<b><a href="#">THEA 482</a></b>	<b>Content Creation 2: Motion Graphics &amp; VFX for Media Design</b>	
Total Hours		50

## EP Documentation

Attach  
 Rollback/Approval  
 Notices

## DMI Documentation

Attach Final  
 Approval Notices

Banner/Codebook  
 Name  
 BFA:Thtre:CostumDsgn&Tech-UIUC

Program Code:      10KR4082BFA

Minor Code	Conc Code	4082	Degree Code	BFA Major Code
0162				

Senate Approval  
 Date

Senate  
 Conference  
 Approval Date

BOT Approval  
 Date

IBHE Approval  
 Date

Effective Date:

Attached  
 Document

Justification for  
 this request

Program Reviewer  
Comments

**Level 21: Costume Design and Technology Concentration**

CURRENT			PROPOSED		
Code	Title	Hours	Code	Title	Hours
THEA 100 <i>Clarify</i>	Practicum I	1	THEA 100	Practicum I ( <i>in addition to the THEA 100 credits required in the theatre core</i> )	1
THEA 300	Practicum III	4	THEA 300	Practicum III	4
THEA 400	Practicum IV	4	THEA 400	Practicum IV	4
			THEA 119 <i>Add</i>	BFA Production Seminar	4
THEA 222	Introduction to Scenic Design	3	THEA 222	Introduction to Scenic Design	3
THEA 231	Introduction to Lighting Design	3	THEA 231	Introduction to Lighting Design	3
THEA 391 <i>Eliminate</i>	Individual Topics	2			
THEA 392 <i>Eliminate</i>	Individual Topics	2			
			THEA 242 <i>Add</i>	Introduction to Costume Production	3
			THEA 243 <i>Add</i>	Introduction to Costume Design	3
			THEA 414 <i>Add</i>	Figure Drawing for Theatre Design	3
THEA 426 <i>Eliminate</i>	History of Décor	3			
THEA 442	Introduction to Costume Patterning & Draping	3	THEA 442	Introduction to Costume Patterning & Draping	3
THEA 444 <i>Eliminate</i>	Costume Draping	4			
THEA 445 <i>CIM Chg</i>	Costume History and Design I	4	THEA 445	Costume History I	3
THEA 446 <i>CIM Chg</i>	Costume History and Design II	4	THEA 446	Costumes History II	3
THEA 447	Costume Rendering	4	THEA 447	Costume Rendering	4
			THEA 448 <i>Add</i>	Costume Crafts	3
THEA 449 <i>Eliminate</i>	Costume Fabrication	4			
			Choice <i>Add</i>	Choose 6 credits: THEA 413, 426, 433, 441, 443, 444, 449, 456, 482	6
<b>Total Credits for Costume Design and Technology Concentration</b>		<b>45</b>	<b>Total Credits for Costume Design and Technology Concentration</b>		<b>50</b>